



HiPEAC Spring'16 Computing Systems Week (CSW)  
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<https://www.hipeac.net/csw/2016/porto/>

# LARA Tutorial

## 7. *Programming Strategies for Runtime Adaptivity*

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# Runtime Adaptation

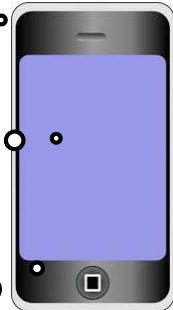
**Collision Detection?**

- Fast detection
- Image quality/size



**Device failure?**

- Security measures
- Swap device



**Low fuel/battery?**

- Turn off devices
- Reduce image size

**Image processing algorithm?**

- Background noise
- Processing window
- Quality Requirement



**Speedup process?**

- Code Specialization
- Runtime compiler optimizations

# Runtime Adaptation (2)

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- Offline solution: compile-time specialization
  - Multiple versions generated offline – offline profiling information
  - Runtime selection
  - Impracticable in some situations
- Runtime compiler optimizations and code generation
  - Possible improvements – use of runtime information
  - Avoid code explosion
  - May impose unacceptable overhead

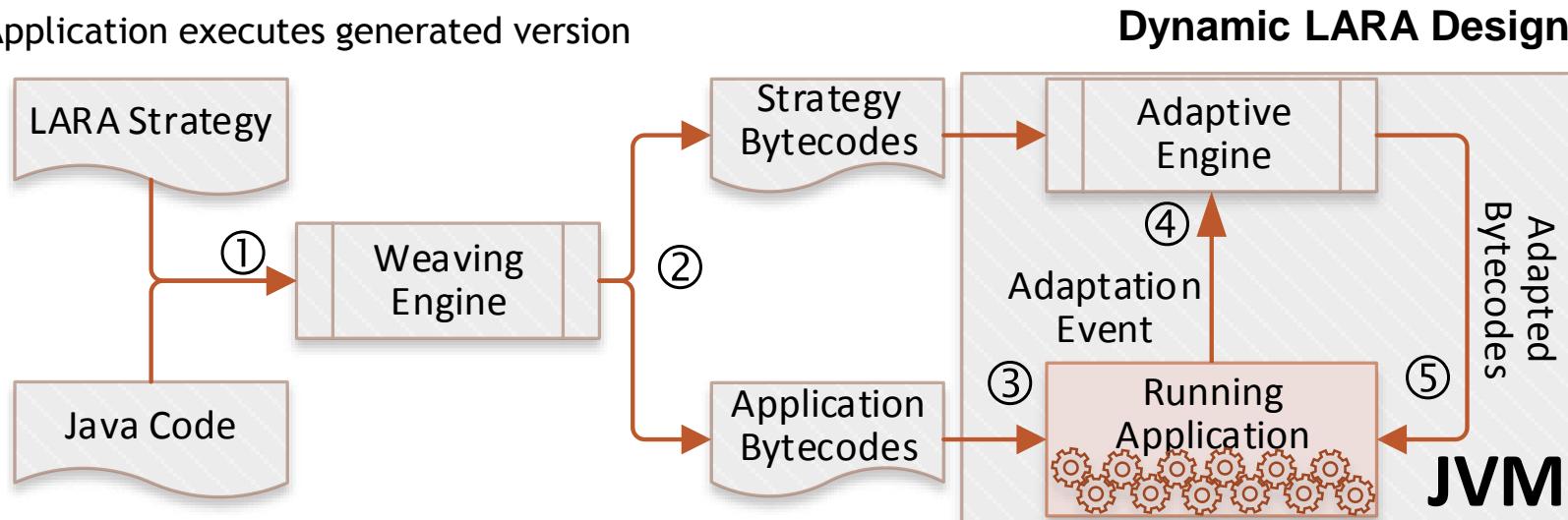
# Runtime Adaptation in LARA

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- LARA approach with runtime extensions
  - Access runtime information
  - Runtime strategy execution
- Adaptation based on:
  - Parameter tuning
  - Algorithm selection: based on predefined versions
  - Algorithm specialization:
    - selection between implementations
    - template-based code generation
- Triggered by:
  - Information attainable: when available/updated
  - Events: low battery, camera adjustment
  - Periodic adaptation: every 10 seconds, every 10 calls to a specific function

# Runtime Adaptation Design

1. Target application + LARA strategies
2. Adapted application + Template-based generators
3. Application executed in the JVM
4. Event: generate specialized code
  - Strategy + Templates + Input
5. Application executes generated version



# Experimental Setup

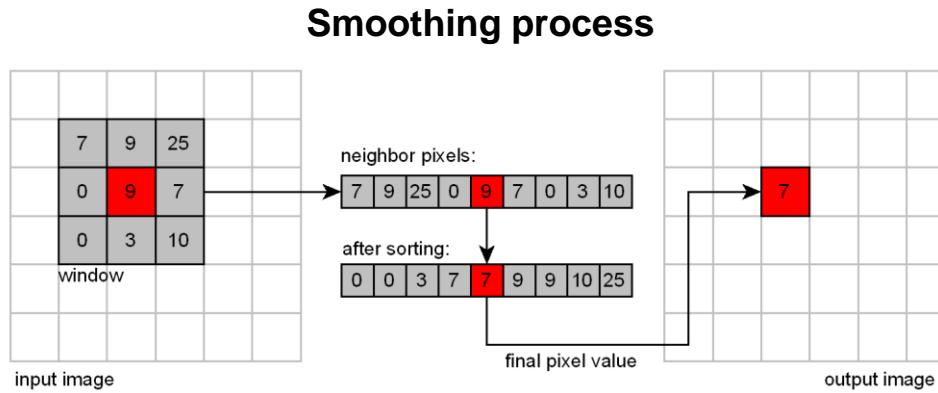
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- Experiments with program specialization
- Environment
  - Ubuntu 13.10
  - Intel® Core™ i5 @ 3,20GHz \* 4
  - 8GB RAM
  - Oracle JRE 1.8.0 11 Virtual Machine
- Benchmark
  - Median smooth filter (Hipr2<sup>1</sup>)
  - Sobel (UTDSP<sup>2</sup>)

<sup>1</sup> Hipr2 Library: <http://homepages.inf.ed.ac.uk/rbf/HIPR2/>

<sup>2</sup> UTDSP Benchmark Suite: <http://www.eecg.toronto.edu/~corinna/DSP/infrastructure/UTDSP.html>

# Experimental Results: Median Smooth



## ✓ Specialization Opportunity

1. Select best sorting algorithm
  - Window size
  - Values range (gray image: [0:255])
2. Apply compiler optimizations
  - Window size

# Experimental Results: LARA Example

```
1 aspectdef BestMedianImpl
2   medianCall: select fcall{"median"} end
3   kernel: select method{"smooth"}.param{"kernelSize"} end
4   apply dynamic to medianCall::kernel
5   var bestMedian;
6   switch($param.value){
7     case 3:   bestMedian = "sorting_net"; break;
8     //...
9     case 7:   bestMedian = "counting_sort"; break;
10    }
11
12    run generator($fcall, bestMedian, $param.value);
13  end
14end
15
```

According to *kernelSize*...

...select the best sorting template...

... and generate code based on *kernelSize*

Every call to smooth!

# Experimental Results: LARA Example (2)

- Periodic adaptability

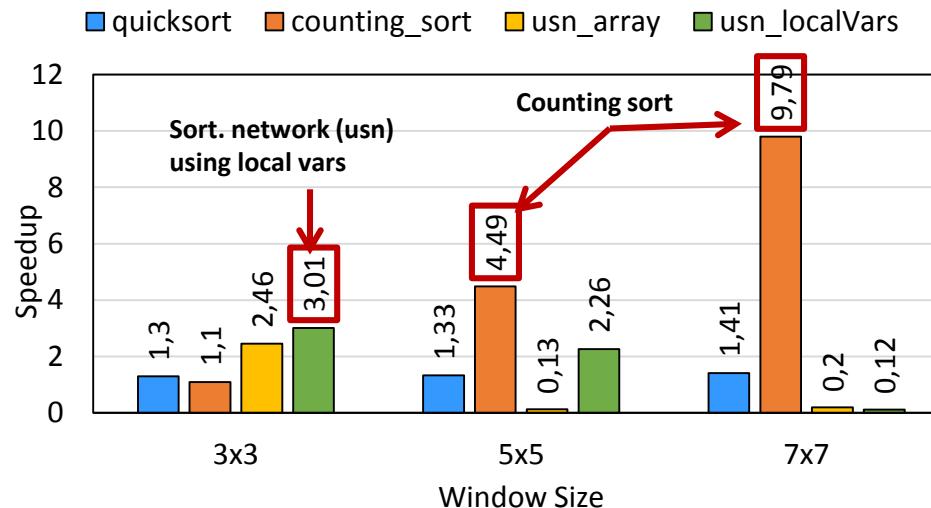
```
1 aspectdef BestMedianImpl
2   medianCall: select fcall{"median"} end
3   kernel: select method{"smooth"}.param{"kernelSize"} end
4   apply every 10 sec dynamic to medianCall::kernel
5     ... // same as before
6   end
7 end
8
```



now we execute  
every 10 sec

# Experimental Results: Median Calculation

- Speedups over original library implementation (Hipr2\*)
- Adaptation allows changing to the best version

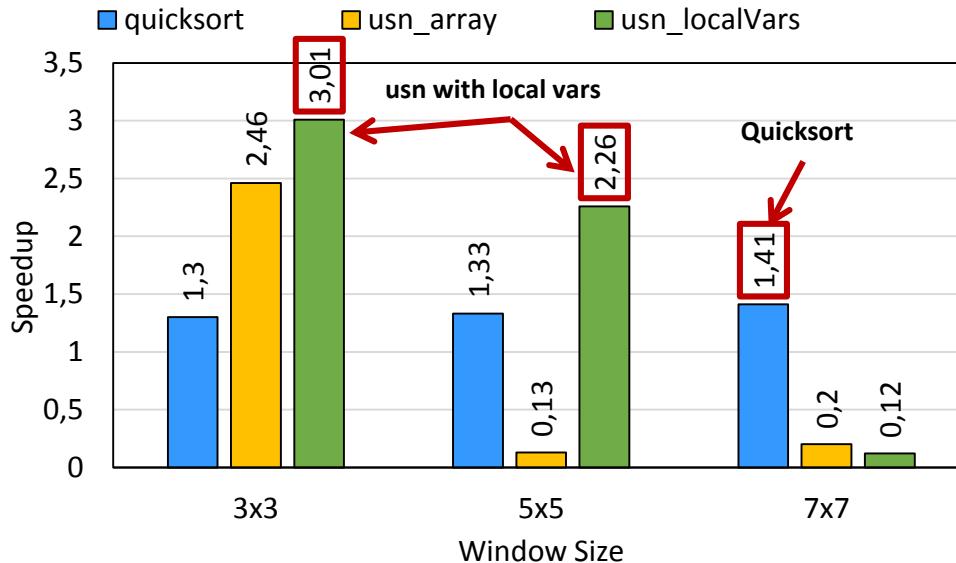


- Templates:
- usn\_array
    - All loops unrolled
  - usn\_localVars
    - All loops unrolled
    - Replace array accesses with local variables

\*Hipr2, Image processing learning resources: <http://homepages.inf.ed.ac.uk/rbf/HIPR2/>

# Experimental Results: Median Calculation

- For **input range > 256**, counting sort may not be feasible
- Strategies definition can conduct to the best speedup



Templates:

- usn\_array
  - Full loop unroll
- usn\_localVars
  - Full loop unroll
  - Scalar replacement

# Experimental Results: Sobel

- Edge detection

```
convolve(    gaussianCoeff); //smooth  
convolve( horizontalCoeff);  
convolve(    verticalCoeff);
```



## ✓ Strategy

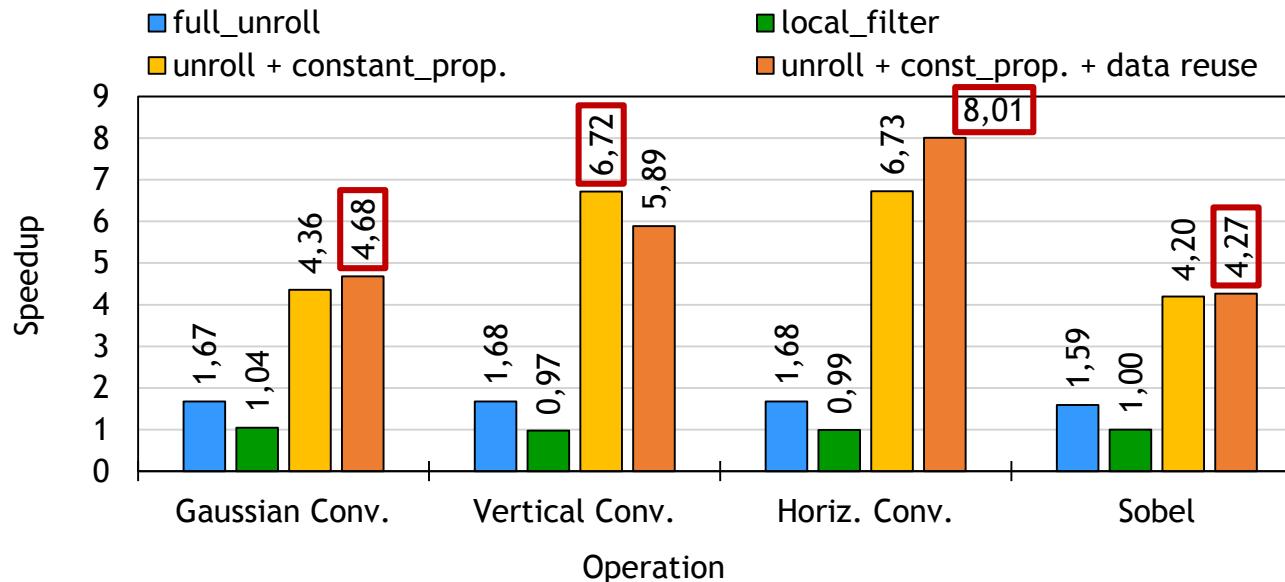
- Different specialized versions for each convolution operation

## • Templates:

- full\_unroll - fully unroll loops processing the coefficients array
- local\_filter - New version for each op
  - Insert coefficients array inside each new version (no loop unroll!)
- constant\_prop - Replace coefficients array accesses with corresponding constant values
- data reuse - Reuse neighbor values in next iterations

# Experimental Results: Sobel

- Speedups over the original Sobel (and convolution) version
- Example of unviable compile-time code generation
  - Coefficients array can take different values/size



# Takeaway Points

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- Specialization based on contextual information
  - Template-based code generation
- Adaptation: parameter, algorithm selection and specialization
- Experiments show benefits from code generation + runtime information